

LLSC COURSE CHART 2019 - GENERAL HANDICAP SERIES

Keelboat Courses				Keelboat Chart		Dinghy & FF Courses																									
	#	COURSE	nm																												
N	49	<u>N</u> <u>K</u> <u>J</u> <u>N</u> <u>A</u> <u>J</u> Gate <u>N</u> <u>K</u> <u>J</u> Gate	6.9																												
	50	<u>N</u> <u>C</u> <u>J</u> <u>N</u> <u>P</u> <u>J</u> Gate <u>N</u> <u>C</u> <u>J</u> Gate	5.4																												
NE	51	<u>A</u> <u>D</u> <u>B</u> <u>A</u> <u>B</u> Gate <u>A</u> <u>L</u> <u>B</u> Gate	7.6																												
	52	<u>A</u> <u>L</u> <u>B</u> Gate <u>A</u> <u>C</u> <u>N</u> <u>B</u> Gate	5.6																												
E	53	<u>P</u> <u>L</u> <u>K</u> <u>P</u> <u>A</u> <u>K</u> Gate <u>P</u> <u>L</u> <u>K</u> Gate	7.8																												
	54	<u>P</u> <u>J</u> <u>C</u> <u>P</u> <u>N</u> <u>C</u> Gate <u>P</u> <u>J</u> <u>C</u> Gate	5.6																												
SE	55	<u>F</u> <u>K</u> <u>L</u> <u>F</u> <u>A</u> <u>L</u> Gate <u>F</u> <u>K</u> <u>L</u> Gate	7.7																												
	56	<u>F</u> <u>A</u> <u>L</u> <u>F</u> <u>C</u> <u>L</u> Gate <u>F</u> <u>A</u> <u>L</u> Gate	6.5																												
S	57	<u>J</u> <u>C</u> <u>K</u> <u>L</u> <u>J</u> <u>L</u> Gate <u>J</u> <u>C</u> <u>K</u> <u>L</u> Gate	7.1																												
	58	<u>J</u> <u>P</u> <u>N</u> <u>J</u> <u>N</u> Gate <u>J</u> <u>P</u> <u>N</u> Gate	5.4																												
S W	59	<u>B</u> <u>D</u> <u>A</u> <u>B</u> <u>A</u> Gate <u>B</u> <u>L</u> <u>A</u> Gate	7.6																												
	60	<u>B</u> <u>F</u> <u>A</u> <u>B</u> <u>A</u> Gate <u>B</u> <u>P</u> <u>A</u> Gate	6.1																												
W	61	<u>K</u> <u>J</u> <u>P</u> <u>K</u> <u>P</u> Gate <u>K</u> <u>J</u> <u>P</u> Gate	7.7																												
	62	<u>C</u> <u>J</u> <u>P</u> <u>C</u> <u>B</u> <u>P</u> Gate <u>C</u> <u>F</u> <u>P</u> Gate	5.9																												
N W	63	<u>D</u> <u>B</u> <u>F</u> Gate <u>L</u> <u>A</u> <u>P</u> <u>D</u> <u>J</u> <u>F</u> Gate	8.2																												
	64	<u>L</u> <u>B</u> <u>F</u> <u>L</u> <u>F</u> Gate <u>L</u> <u>C</u> <u>F</u> Gate	6.9																												

GH Races will be sailed on port-hand courses, starting at M.
Marks will be 3 orange Dumppy buoys. Positions of marks as for Points races.

Course
Race 1: Start 1 3 Gate
Race 2: Start 1 2 3 Gate

Repeat course until finish.
Start/Finish Line (Gate) must be crossed when sailing to mark 1, and may be crossed when sailing to mark 3/3a.

KEELBOAT MARKS & TIME LIMITS
Round and leave all <u>underlined</u> marks to PORT .
Finishing for Keelboats Note that all courses finish at the Gate. Unless shortened at a Mark, boats must finish from the direction of the last mark between the staff flying Orange flag on the finish boat and the Dan buoy.
Time Limits: First keelboat 2hrs 15mins, remainder 2hrs 45mins. Dinghies & Flying Fifteens: Target Race Times: 1 st boat 40 mins. remainder 60 mins.

CLASSES & START TIMES		
Class	Flag	Start
KB Handicap	NP1	1400
FH, MH & FF	NP2	1406
Slow Handicap	NP3	1409

The starting signal for dinghy classes is also the warning signal for the next class.

Average Lap Racing for Dinghies & Flying Fifteens
 Two races each day are planned for the Dinghy and Flying Fifteen General Handicap series:
 Race 1 Windward/Leeward course and
 Race 2 Triangle course
 The number of rounds is not predetermined. Boats will sail round the course until the finishing signal is made (Flag S accompanied by two sound signals).

Finishing Procedure
 Shortly before the finish, flag S will be displayed with two sound signals. This is the 'About to Finish' (ATF) signal. All boats finish the race when they next pass through the finish line at the end of their current lap.

Definitions - all boats
 The starting area is defined as the area around the starting line where boats will sail between their preparatory signal and starting signal. It ceases to exist at the time of the last start of the sequence.
 A **rounding mark** is one that is touched by the string representing the track of a boat sailing the course as described in rule 28.2.
 A **passing mark** is not touched.
 Excluded areas for racing:
 The Geggles, The Narrows.
 All marks are **rounding** marks except start & finish.